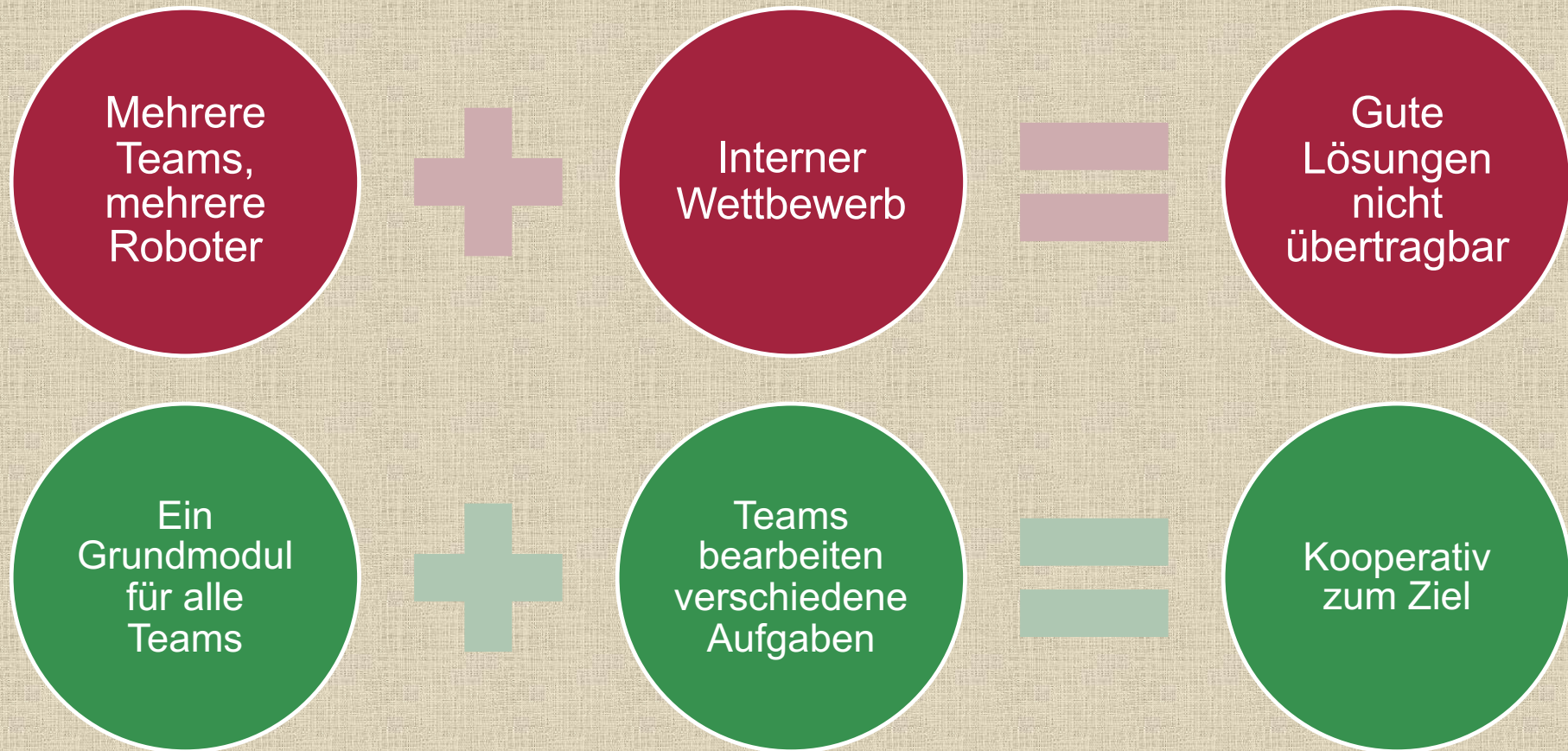


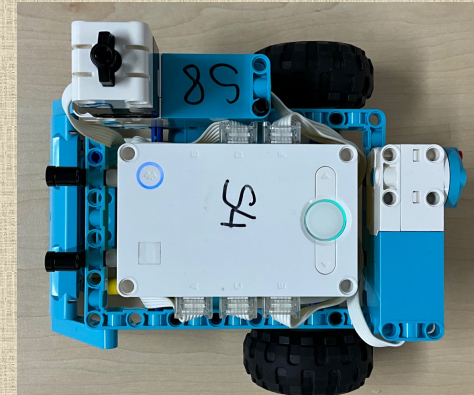
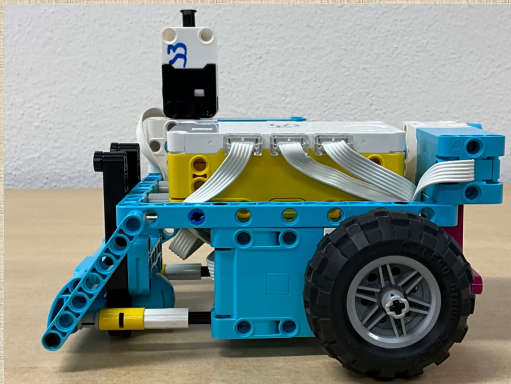
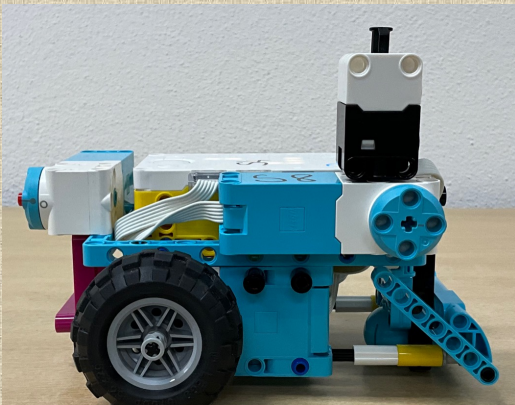
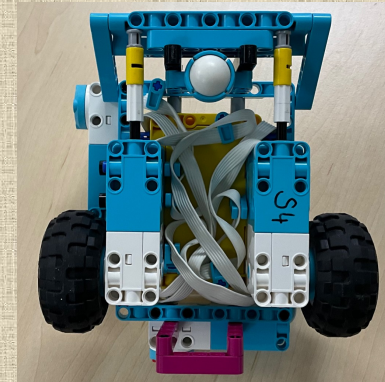
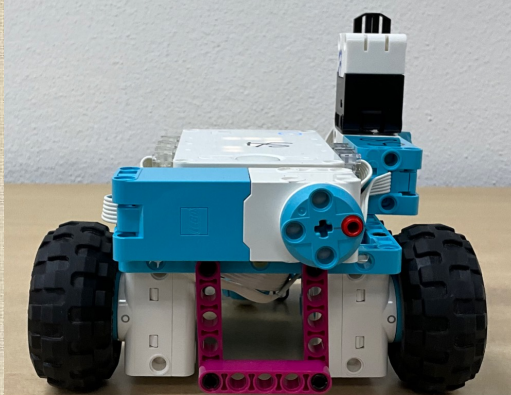
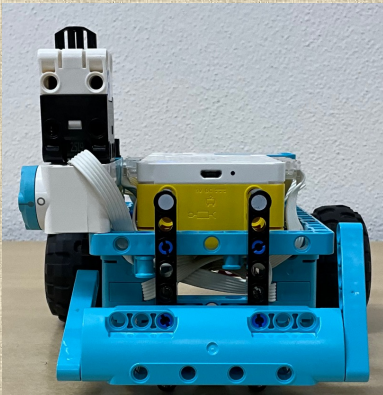
ROBOTER DESIGN

ELISABETHENSCHULE FRANKFURT

Iteration: Strategie über mehrere Jahre

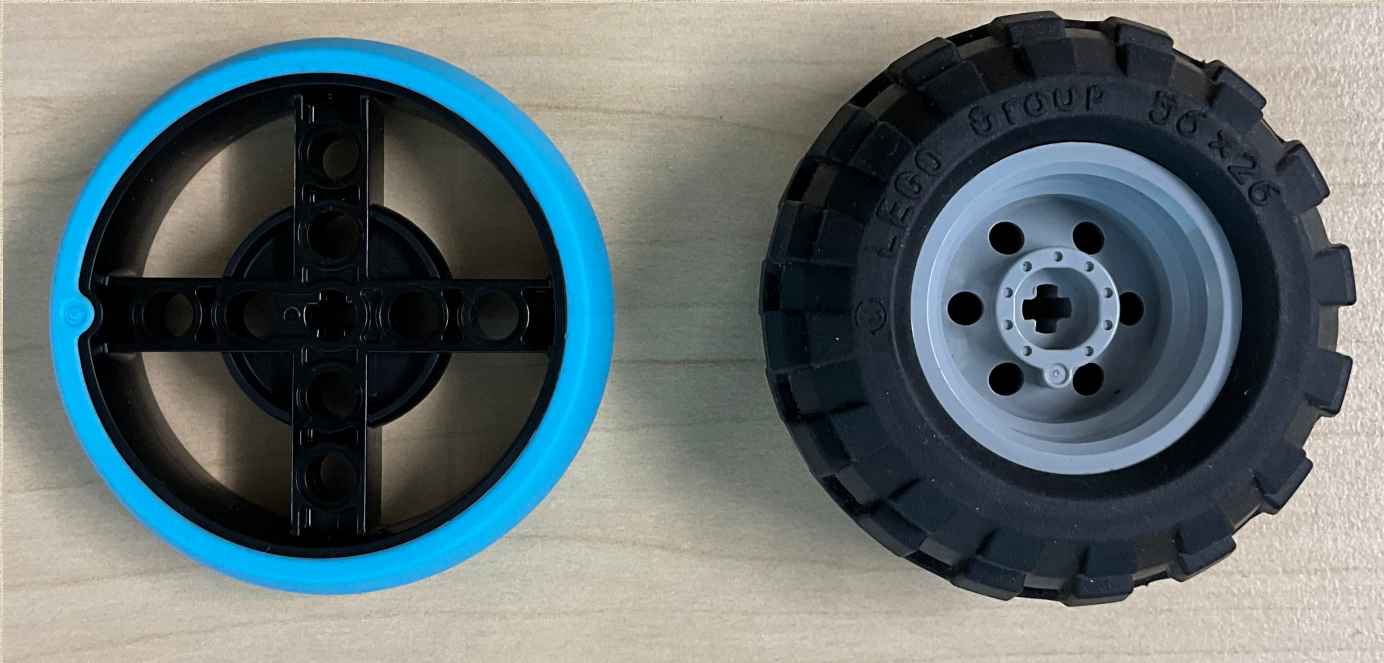


Grundmodul „Bob“



Im Moment gibt es: GustavBob, TerraBob, Bob3, Bob4, Bob5

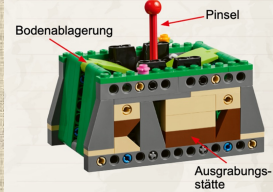
Räder



Aufgaben und Zubehör

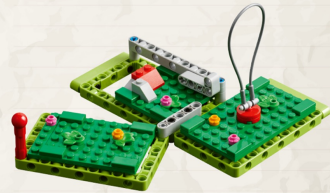
Aufgabe 01:

Oberfläche reinigen



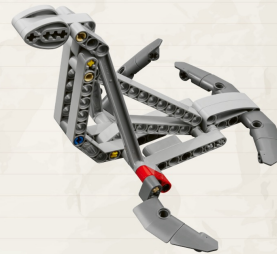
Aufgabe 02:

Landkarte enthüllen



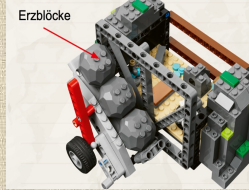
Aufgabe 13:

Statue rekonstruieren



Aufgabe 06:

Schmiede



Aufgabe 05:

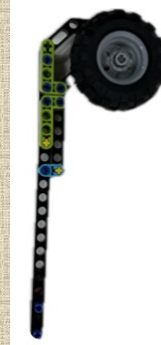
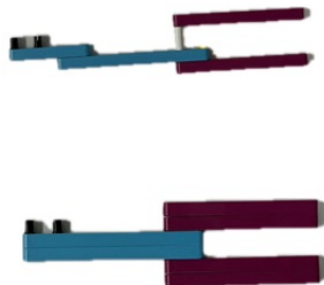
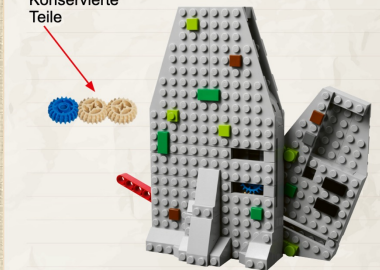
Frühere Bewohner:innen



Aufgabe 08:

Silo

Konservierte Teile

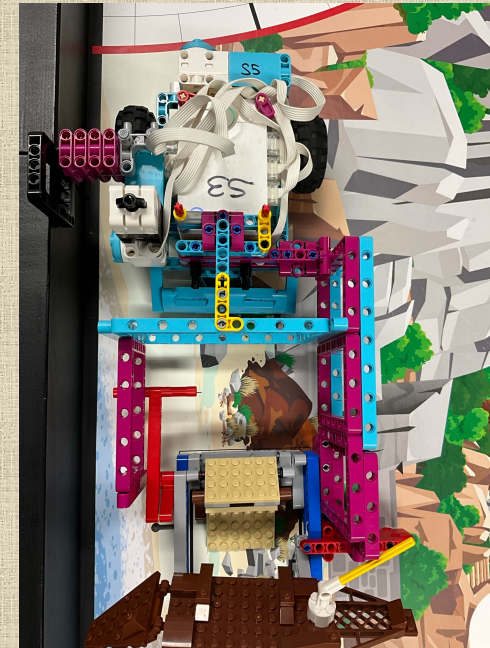


Aufgaben und Zubehör: Testen und verbessern



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Sand ✓ Schiff !
Zeitsparend !
Vereinfachte Startposition ✗



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Sand ✓ Schiff ✓
Zeitsparend ✓
Vereinfachte Startposition ✓